

<b>British American Football Association</b> <b>Game management audit</b>	Home team	
	Venue	
<b>Instructions</b> Tick ONE box in EVERY row. If more than one answer applies (e.g. because there is more than one problem), tick the box that scores HIGHEST. Kick off time means scheduled kick off time. A tolerance of <10% in any measurement is acceptable. A team's main colour is the colour worn by more players than any other colour.	Away team	
	League	
	Date	
	Auditor	
	Auditor role	Ref <input type="checkbox"/> Obs <input type="checkbox"/> Home <input type="checkbox"/> Away <input type="checkbox"/>

Item	Score						
	0	1	2	5	10	20	50
1. Game manager introduces self to officials (minutes before kickoff time)	<input type="checkbox"/> Within 5 minutes of arrival	<input type="checkbox"/> 60+		<input type="checkbox"/> 20-59	<input type="checkbox"/> 5-19	<input type="checkbox"/> 0-5	<input type="checkbox"/> Never
2. Balls made available to officials (minutes before kickoff time)	<input type="checkbox"/> 60+			<input type="checkbox"/> 20+	<input type="checkbox"/> 5-19	<input type="checkbox"/> 0-5	<input type="checkbox"/> After kick off time
3. Number and condition of balls provided by home team	<input type="checkbox"/> 3 or more new or nearly new at legal pressure		<input type="checkbox"/> 3 or more new or nearly new but not at legal pressure	<input type="checkbox"/> 1 or more not new or nearly new	<input type="checkbox"/> 1 or more worn		<input type="checkbox"/> <3 balls
4. Ball persons made available to officials (minutes before kick off time)	<input type="checkbox"/> 30+	<input type="checkbox"/> 20-29		<input type="checkbox"/> 15-19	<input type="checkbox"/> 10-14	<input type="checkbox"/> 0-9	<input type="checkbox"/> After kick off time
5. Chain crew made available to officials (minutes before kick off time)	<input type="checkbox"/> 30+	<input type="checkbox"/> 20-29		<input type="checkbox"/> 15-19	<input type="checkbox"/> 10-14	<input type="checkbox"/> 0-9	<input type="checkbox"/> After kick off time
6. Height of chain rods and down box marker	<input type="checkbox"/> Chains 7' Down box 6'6"	<input type="checkbox"/> Chains 5'+ Down box 5'+					<input type="checkbox"/> Any chain rod or down box not effective
7. Chain crew or ball person changes made during game, or stoppages to repair chain, rods or down box	<input type="checkbox"/> 0	<input type="checkbox"/> 1 due to illness/injury			<input type="checkbox"/> 1	<input type="checkbox"/> 2-3	<input type="checkbox"/> 4+
8. Age of youngest member of chain crew / ball persons	<input type="checkbox"/> 18+	<input type="checkbox"/> 16+	<input type="checkbox"/> 14+				<input type="checkbox"/> Under 14
9. Number of properly vested assistants: (Down box operators: red; Stake operators & chain clip operator: 3-inch black and yellow stripes; Ball persons: dark blue with red diagonal stripes front and back).	<input type="checkbox"/> 6+	<input type="checkbox"/> 5	<input type="checkbox"/> 3-4	<input type="checkbox"/> 1-2	<input type="checkbox"/> 0	<input type="checkbox"/> Any wearing team uniform	
10. Home team players not in team's main helmet colour	<input type="checkbox"/> 0	<input type="checkbox"/> 1-3	<input type="checkbox"/> 4-7	<input type="checkbox"/> 8-10	<input type="checkbox"/> 10-15	<input type="checkbox"/> 16-25	<input type="checkbox"/> 26+
11. Home team players not in team's main jersey colour	<input type="checkbox"/> 0	<input type="checkbox"/> 1-3	<input type="checkbox"/> 4-7	<input type="checkbox"/> 8-10	<input type="checkbox"/> 10-15	<input type="checkbox"/> 16-25	<input type="checkbox"/> 26+
12. Home team players not in team's main pants colour	<input type="checkbox"/> 0	<input type="checkbox"/> 1-3	<input type="checkbox"/> 4-7	<input type="checkbox"/> 8-10	<input type="checkbox"/> 10-15	<input type="checkbox"/> 16-25	<input type="checkbox"/> 26+
13. Home team players (excluding barefoot kickers) not in team's main socks colour	<input type="checkbox"/> 0	<input type="checkbox"/> 1-3	<input type="checkbox"/> 4-7	<input type="checkbox"/> 8-10	<input type="checkbox"/> 10-15	<input type="checkbox"/> 16-25	<input type="checkbox"/> 26+
14. Condition of officials changing room (on arrival) – for normal sized crew	<input type="checkbox"/> Perfect	<input type="checkbox"/> No private shower or toilet	<input type="checkbox"/> Too few coat hooks	<input type="checkbox"/> Noisy	<input type="checkbox"/> Wet / dirty / too few seats / not locked during game	<input type="checkbox"/> Access via team room OR not available on arrival	<input type="checkbox"/> No seats or no separate room
15. Location of officials' changing room (yards from field)	<input type="checkbox"/> Adjacent to field (e.g. in tunnel)	<input type="checkbox"/> Elsewhere in stand	<input type="checkbox"/> <50	<input type="checkbox"/> 50-100	<input type="checkbox"/> 100-199	<input type="checkbox"/> 200-499	<input type="checkbox"/> 500+
16. Number of correctly operating game clocks	<input type="checkbox"/> 2 or more	<input type="checkbox"/> 1		<input type="checkbox"/> 0			
17. Number of correctly operating play (25-second) clocks	<input type="checkbox"/> One at each end			<input type="checkbox"/> 0			
18. Officials paid (minutes after game)	<input type="checkbox"/> Before kickoff	<input type="checkbox"/> 0-10	<input type="checkbox"/> 11-30			<input type="checkbox"/> 30+	<input type="checkbox"/> Not paid and should be

Add up the row scores and write the total here (then notify game management of their score)